

GROUP INNOVATION



# CLASSIFICATION OF DRIVING MANEUVERS IN URBAN TRAFFIC FOR PARAMETRIZATION OF TEST SCENARIOS

Lukas Hartjen, Robin Philipp, Fabian Schuldt, Falk Howar and Bernhard Friedrich



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# **PROBLEM STATEMENT**

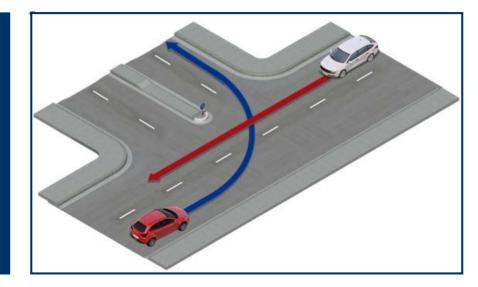
### **PROBLEM STATEMENT**

Scenario-Based Testing of Automated Driving Systems

Needed: A Set of Scenarios for Testing of Automated Driving Systems

#### Example: Left Turn at a T-Junction

- How can the behavior of an oncoming vehicle be described?
- How can it be parameterized?





Challenge: How can we describe scenarios explicitly? Approach: Semantic Classification





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# **DEFINITIONS & CONCEPT**

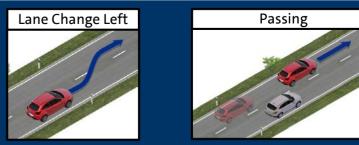


# **DEFINITIONS & CONCEPT**

Maneuver Definition

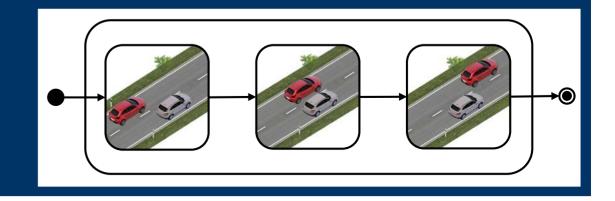
How can behavior of traffic participants be semantically classified?

#### $\rightarrow$ Maneuvers!



#### What characterizes a maneuver?

**Definition 1. Maneuver** *A* maneuver is the intentional transfer of a traffic participant from one defined state into the next, which can also be identical.



Which traffic participant states do exist? Which are useful considering the definition of maneuvers?

#### $\rightarrow$ A maneuver catalog for urban traffic is needed

VOLKSWAGEN GROUP INNOVATION



## **DEFINITIONS & CONCEPT**

Urban Vehicle Maneuver Catalog

4 Basic Maneuvers (+3 special cases) regarding the vehicle state	Accelerate	ver 1: Vehicle State Mane ep Velocity tandstill Hal	rate	
11 Basic Maneuvers regarding four	Lay Follow Lane	er 2: Infrastructure Mane	euver ne Change {left, right}	
different infrastructure elements	Approach Junction			
Considers lane markings, junctions, crosswalks and parking spaces	Approach Crosswalk Cross Crosswalk			
	Park			
4 Basic Maneuvers	Lay	er 3: Object-related Mane	euver	
regarding two different types of surrounding objects (leading vehicle,	Follow Object	Approach Object	Fall behind	
neighboring vehicle)	Passing			

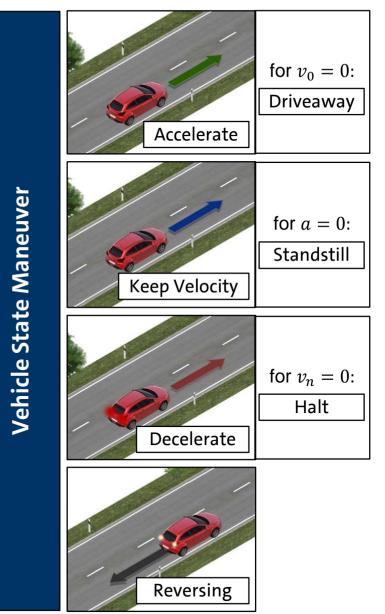
## **DEFINITIONS & CONCEPT**

Urban Vehicle Maneuver Catalog – Vehicle State Maneuver

Layer 1: Vehicle State Maneuver			
Accelerate	Keep Velocity	Decelerate	Poversing
Driveaway Standstill Halt Reversing			

Layer 2: Infrastructure Maneuver				
Follow Lane	Lane Change {left, right}			
Approach Junction Cross J	unction Turn {left, right, U}			
Approach Crosswalk	Cross Crosswalk			
Pa	rk			

Layer 3: Object-related Maneuver				
Follow Object       Approach Object       Fall behind				
Passing				





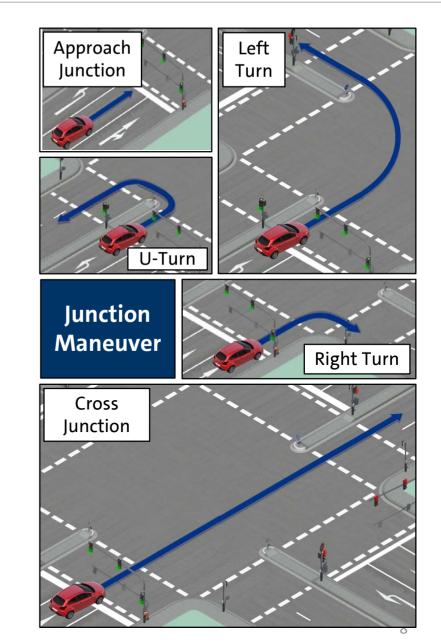
# **DEFINITIONS & CONCEPT**

Urban Vehicle Maneuver Catalog – Infrastructure Maneuver

Layer 1: Vehicle State Maneuver			
Accelerate	Keep Velocity	Decelerate	
Driveaway	Standstill	Halt	Reversing

Layer 2: Infrastructure Maneuver				
Follow Lane	Collow Lane Change {left, right}			
Approach Junction	Cross Ju	unction Turn {left, right, U}		
Approach Crosswa	lk	Cross Crosswalk		
Park				

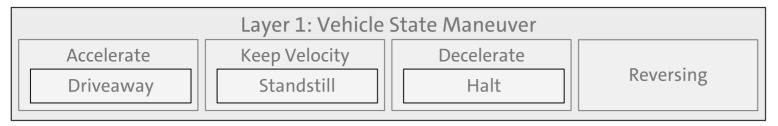
Layer 3: Object-related Maneuver				
Follow Object       Approach Object       Fall behind				
Passing				





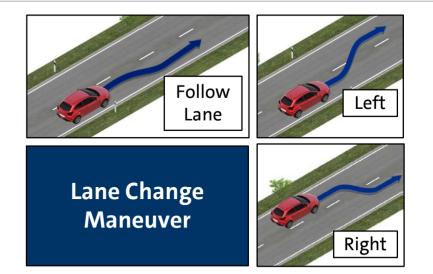
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Urban Vehicle Maneuver Catalog – Infrastructure Maneuver

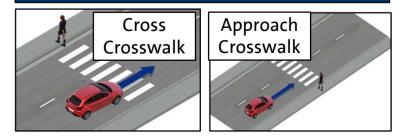


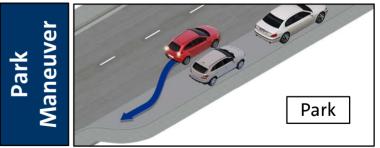
Layer 2: Infrastructure Maneuver				
Follow Lane Lane Change {left, right}			e Change {left, right}	
Approach Junction	Cross Junction Turn {left, right, U}			
Approach Crosswa	Approach Crosswalk Cross Crosswalk			
Park				

Layer 3: Object-related Maneuver				
Follow Object   Approach Object   Fall behind				
Passing				



#### **Crosswalk Maneuver**





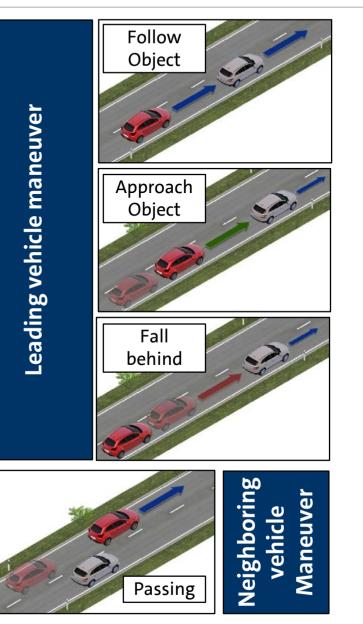
# **DEFINITIONS & CONCEPT**

Urban Vehicle Maneuver Catalog – Object-related Maneuver

Layer 1: Vehicle State Maneuver			
Accelerate	Keep Velocity	Decelerate	
Driveaway	Standstill	Halt	Reversing

Layer 2: Infrastructure Maneuver				
Follow Lane Lane Change {left, right}				
Approach Junction Cross	Cross Junction Turn {left, right, U}			
Approach Crosswalk Cross Crosswalk				
Park				

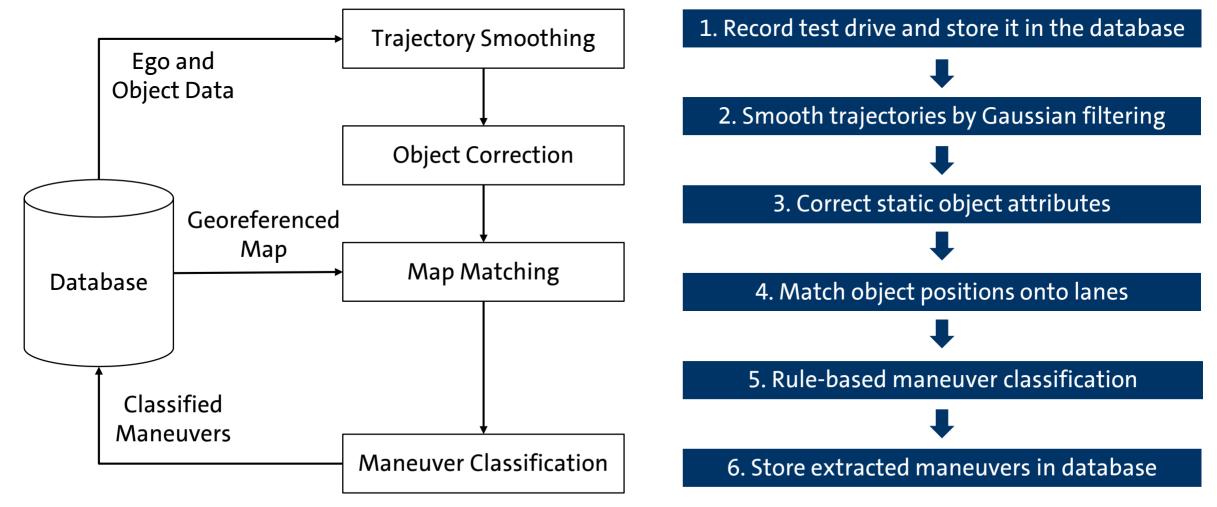
Layer 3: Object-related Maneuver				
Follow Object       Approach Object       Fall behind				
Passing				





# **DEFINITIONS & CONCEPT**

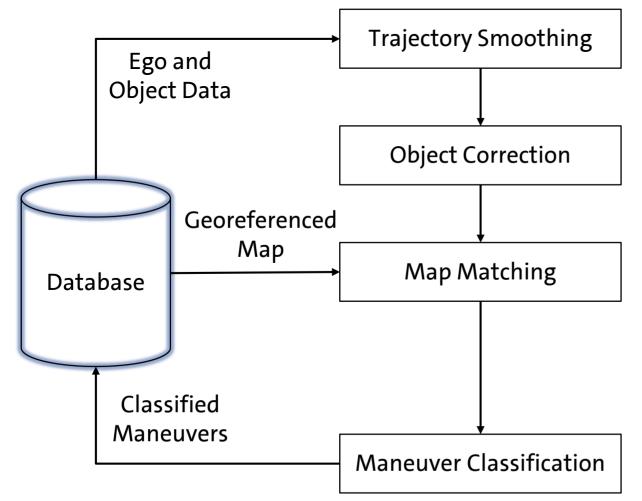
**Maneuver Extraction Process** 



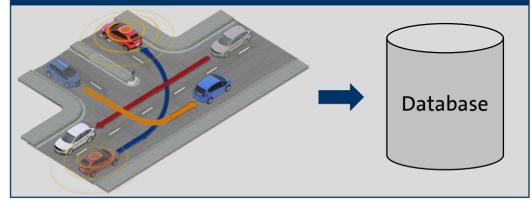


# **DEFINITIONS & CONCEPT**

**Maneuver Extraction Process** 



#### 1. Record test drive and store it in the database



2. Smooth trajectories by Gaussian filtering

3. Correct static object attributes

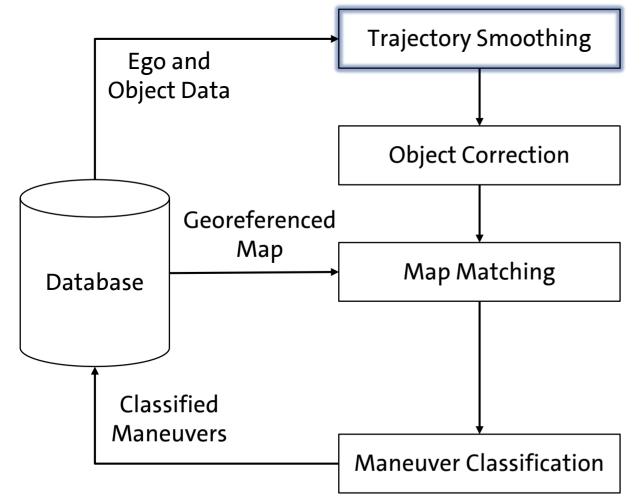
4. Match object positions onto lanes

5. Rule-based maneuver classification



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**Maneuver Extraction Process** 



#### 1. Record test drive and store it in the database

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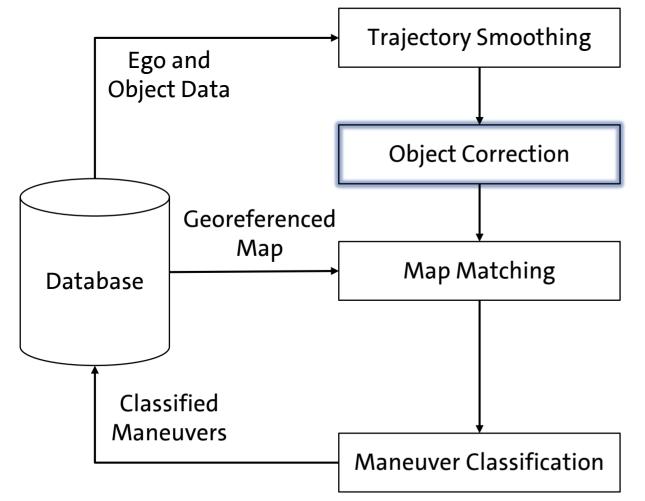
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# **DEFINITIONS & CONCEPT**

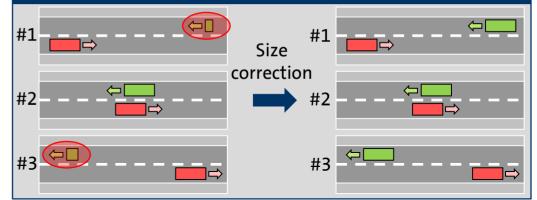
**Maneuver Extraction Process** 



#### 1. Record test drive and store it in the database

#### 2. Smooth trajectories by Gaussian filtering

#### 3. Correct static object attributes (size, class, ...)



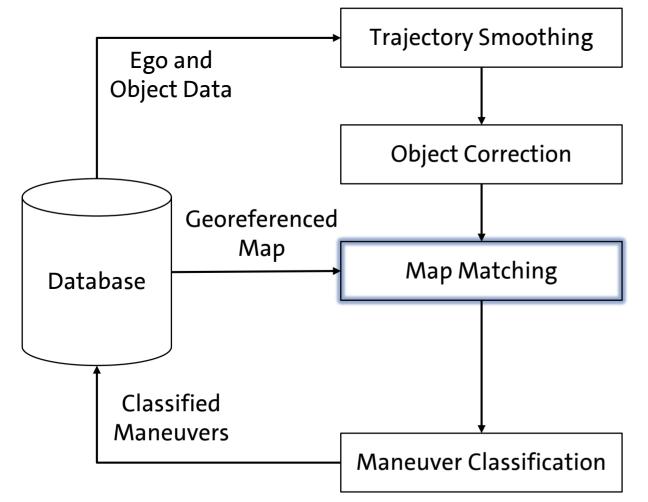
#### 4. Match object positions onto lanes

5. Rule-based maneuver classification



# **DEFINITIONS & CONCEPT**

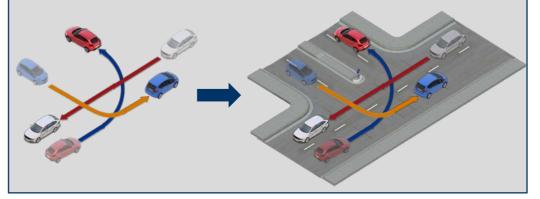
**Maneuver Extraction Process** 



Record test drive and store it in the database
 Smooth trajectories by Gaussian filtering

3. Correct static object attributes

4. Match object positions onto lanes

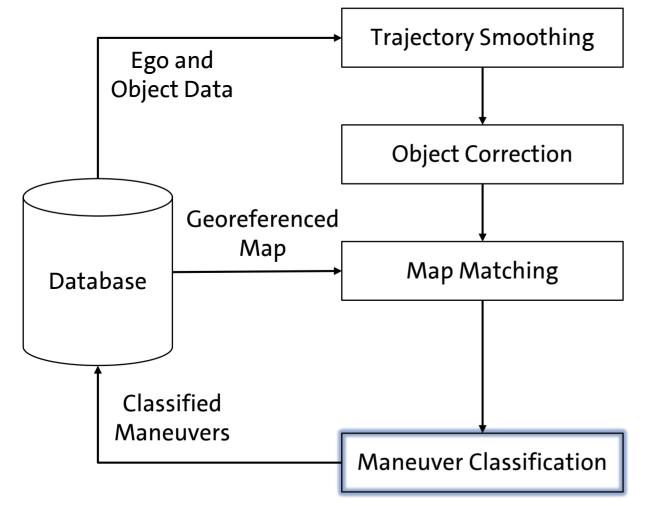


5. Rule-based maneuver classification



# **DEFINITIONS & CONCEPT**

**Maneuver Extraction Process** 



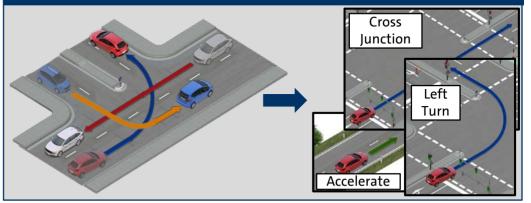
1. Record test drive and store it in the database

2. Smooth trajectories by Gaussian filtering

3. Correct static object attributes

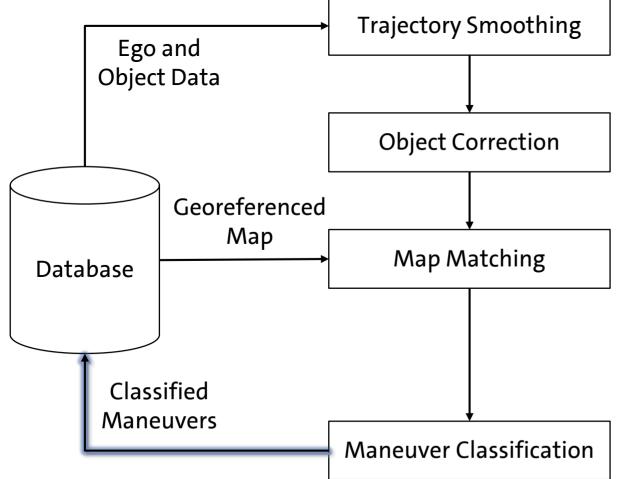
4. Match object positions onto lanes

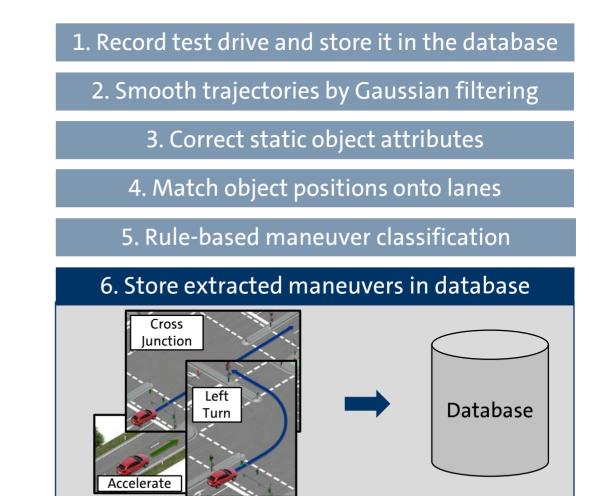
#### 5. Rule-based maneuver classification



# **DEFINITIONS & CONCEPT**

**Maneuver Extraction Process** 





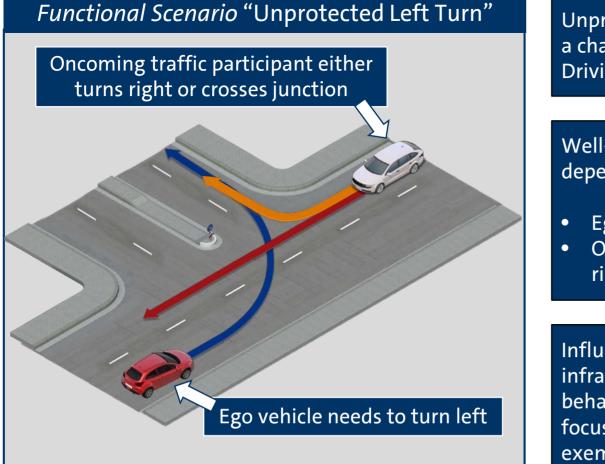


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# **INITIAL APPLICATION**

## **INITIAL APPLICATION**

Exemplary Functional Scenario: "Unprotected Left Turn"



Unprotected Left Turns pose a challenge for Automated Driving Systems

Well-arranged dependencies:

- Ego needs to give way
- Oncoming vehicle has right of way

Influence of varying infrastructure on vehicle behavior is neglected by focusing on this fixed exemplary junction

#### Analyzed junction



Satellite image: https://map.openaerialmap.org/





### **INITIAL APPLICATION**

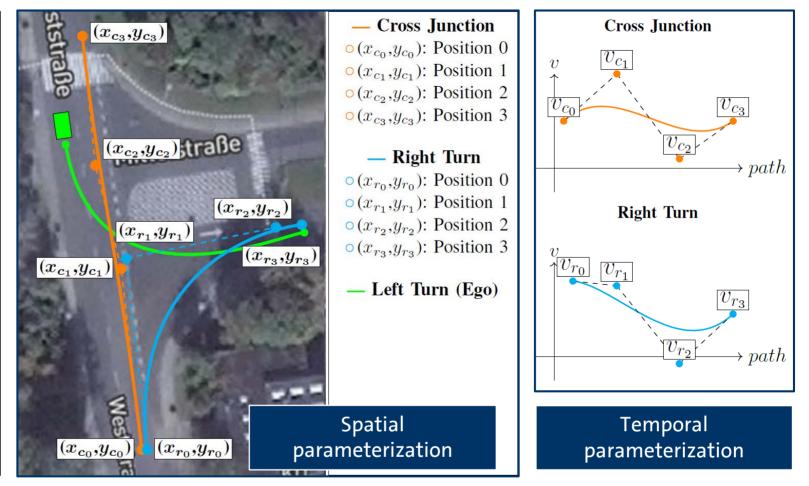
Parameterization of the Maneuvers Cross Junction and Right Turn

Spatio-temporal course of both *Left Turn* and *Cross Junction* are parameterized as three-dimensional Bézier curves of third order:

 $b(t) = \sum_{i=0}^{3} {3 \choose i} t^{i} (1-t)^{3-i} b_{i}, 0 \le t \le 1$ 

Additional trigger parameter  $d_{ego}$  to specify junction entry of oncoming vehicle relative to ego position

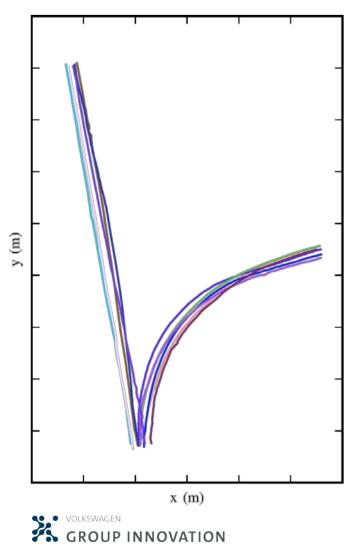
→ Functional Scenario consists of 13 parameters



Satellite image: https://map.openaerialmap.org/

### **INITIAL APPLICATION**

**Observed Maneuvers and resulting Parameter Distributions** 

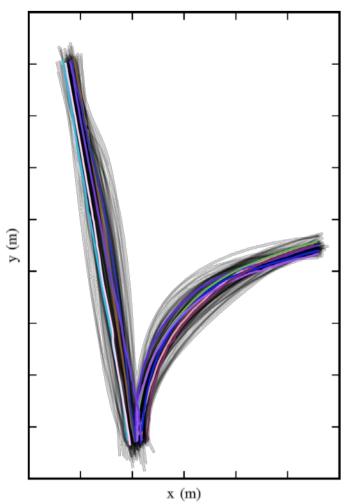


Cross Junction									
[m]	$\mu$	$\sigma$	[m]	$\mu$	$\sigma$	[m/s]	$\mu$	$\sigma$	
$x_{c_0}$	619787.4	0.22	$y_{c_0}$	5810521.4	1.10	$v_{c_0}$	10.91	1.29	
$x_{c_1}$	619780.9	2.97	$y_{c_1}$	5810563.1	15.36	$v_{c_1}$	9.9	3.14	
$x_{c_2}$	619781.3	2.97	$y_{c_2}$	5810564.5	6.29	$v_{c_2}$	3.0	8.71	
$x_{c_3}$	619776.4	1.05	$y_{c_3}$	5810593.6	1.53	$v_{c_3}$	10.2	2.38	
$d_{Ego}$	53.1	21.97							
Right Turn									
[m]	$\mu$	$\sigma$	[m]	$\mu$	$\sigma$	[m/s]	$\mu$	$\sigma$	
$x_{r_0}$	619787.7	0.88	$y_{r_0}$	5810521.9	0.73	$v_{r_0}$	9.4	0.44	
$x_{r_1}$	619789.7	3.09	$y_{r_1}$	5810549.1	3.70	$v_{r_1}$	8.9	1.47	
	(10002.0	4.07	21	5810552.7	1.16	$v_{r_2}$	7.2	2.39	
$x_{r_2}$	619803.9	4.97	$y_{r_2}$	5010552.7	1.10	$v_{r_2}$	1.2	2.39	
$egin{array}{c} x_{r_2} \ x_{r_3} \end{array}$	619803.9 619822.2	4.97 1.67	${y_{r_2} \over y_{r_3}}$	5810559.8	0.85	$v_{r_3}$	8.1	2.39	

**Cross** Junction

# **INITIAL APPLICATION**

**Resulting Parameter Distributions** 

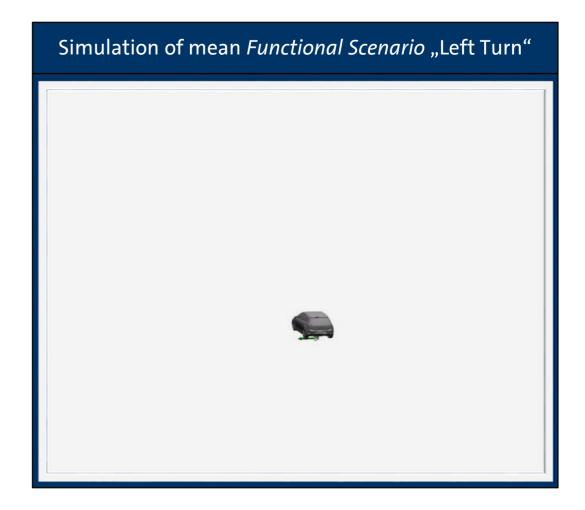


Recorded trajectories are shown in color

200 new trajectories were sampled (grey)

Samples extend the parametric coverage achieved by the recordings alone

Trajectories are turned into *OpenSCENARIO* files for use in a simulation environment





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# **CONCLUSION AND FUTURE WORK**

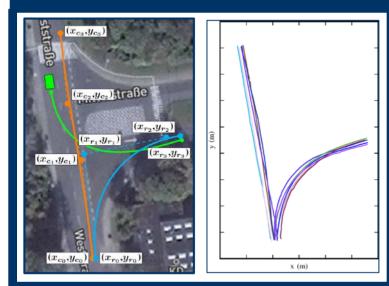


### CONCLUSION

#### Discussion of the Initial Results

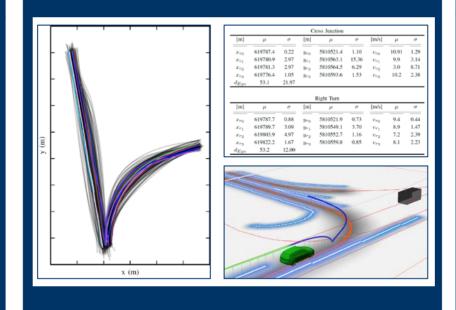
Quantification of Exposure is possible for Scenario Layer 4 (Movable Objects)

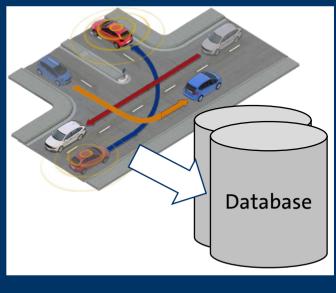
Systematic Scenario Variation for the Testing of Automated Driving Systems Small Dataset, Results not expected to be representative











<b>FUTURE WORK</b> Outlook		
Evaluate Completeness of the Maneuver Catalog	Extend Methodology to more complex Scenarios	Ensure Representativity of the collected Dataset → Study Saturation Effects
Layer 1: Vehicle State Maneuver       Accelerate     Keep Velocity       Driveaway     Standstill       Halt     Reversing       Image: Construction of the state of th		Number of unique Scenarios Cumulated Time driven t

