Scenario Description Language (SDL): Motivation, Usage and Architecture Proposal

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Agenda

- Motivation
- Usage
- Proposal



Motivation - requirements

- AV Developers
 - Share scenarios with other companies
 - Review & reuse scenarios built by other companies

Test Engineer

- Have an objective understanding of test scenarios
- Execute test cases based on test scenarios
- Test scenarios represent real-world

Regulator

- Have a repository of test scenarios
- Ensure OEMs have similar understanding of the elements of test scenarios
- Public/End user
 - Understand the test scenarios (higher level) to achieve "informed safety"



Motivation - requirements





Levels of Scenarios?

Functional Scenarios

Base road network:

Three-lane motorway in a curve, 100 kph speed limited indicated by traffic signs

Moveable objects:

Ego vehicle, traffic jam; Interaction: Ego in manoeuvre "approaching" on the middle lane, slow traffic

Environment:

Summer, rain

Logical Scenarios Base road network: Lane width [2.5.. 3.5]m Curve radius [0.4.. 0.9]km

Moveable objects:

Traffic jam speed [0...20]kph Ego distance [30...400]m Ego speed

[60.. 120]kph

Environment:

Temperature Droplet size

[12..35]degC [20..100] µm

Concrete Scenarios

Base road network:		
Lane width	[3]m	
Curve radius	[0.6]kn	

Moveable objects:

Traffic jam speed [10]kph Ego distance [50]m Ego speed [70]kph

Environment:

Temperature Droplet size

[20]degC [50] µm



Adapted from Pegasus project

Levels of Scenarios?

Use cases

Functional Scenarios

Base road network:

Three-lane motorway in a curve, 100 kph speed limited indicated by traffic signs

Moveable objects:

Ego vehicle, traffic jam; Interaction: Ego in manoeuvre "approaching" on the middle lane, slow traffic

SDL 1

Environment:

Summer, rain

Logical Scenarios **Base road network:** Lane width [2.5.. 3.5] [0.4.. 0.9] Curve radius **Moveable objects:** Traffic jam speed [0...20] Ego distance [30...40

Environment:

Ego speed

Temperature Droplet size

[12..35]de 20..100]

SDL 2

Test Case

narios	Concrete Scenari	DS
.5 3.5]m .4 0.9]km	<u>Base road network:</u> Lane width [3]m Curve radius [0.6]km	
[020]kph [30400]m [60 120]kph	Moveable objects:Traffic jam speed[10]kpEgo distance[50]mEgo speed[70]kp)h)h
235]degC 0100] μm	Environment:Temperature[20]deg0Droplet size[50] μm	C
2		CK





Adapted from discussions in ISO TC22/SC33/WG9 committee

SDL Level 1 Requirements

- Scenery
- Dynamic elements
 - Manoeuvre types
- Ego vehicle behaviour





SDL Level 2 Requirements

- Scenery parameters
- Manoeuvre description → Manoeuvre library
- Manoeuvre model
- Driver model
- Traffic model
- Weather model
- Stochastic model for parameter selection (simulation only)
- Ranges for all elements



Comparison SDL Level 1 & 2

	SDL Level 1	SDL Level 2
Manoeuvre	Manoeuvre Name	Manoeuvre library with details
Driver model	Type (e.g. normal, conservative, crazy)	Detailed model parameters
Traffic model	Type (e.g. normal, conservative, crazy)	Detailed model parameters
Stochastic model	-	Detailed stochastic model
Range of elements	-	All ranges
Scenery parameters	Only parameter names	Values for each parameter



Comparison SDL Level 1 & 2

	SDL Level 1	SDL Level 2
Lane change in motorway	 For 3 lane motorway; Change from middle lane to right lane for takeover. Car in the right lane is approaching. Car in the middle lane is decreasing speed. Weather (Rain). Warning side road signs are deployed. 	 For 3 lane motorway (Left lane is closed for road works); Change from middle lane to right lane in a 4 lane straight road for takeover on [60-70mph]. Car in right lane is approaching on [70-80mph] with distance 20-30 meters from Ego vehicle. Car in middle lane is decreasing speed [50-60mph] with distance 30-40 meters from Ego vehicle. Weather heavy rain with flood sign active.





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