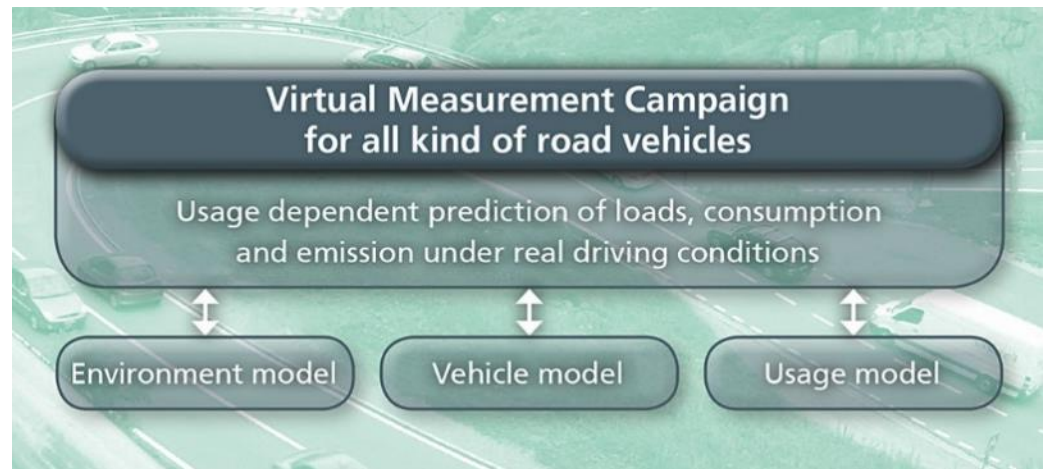

VMC[®] – Geo-Referenced Data for Vehicle Development

Environmental Data and Simulation for Vehicle Engineering

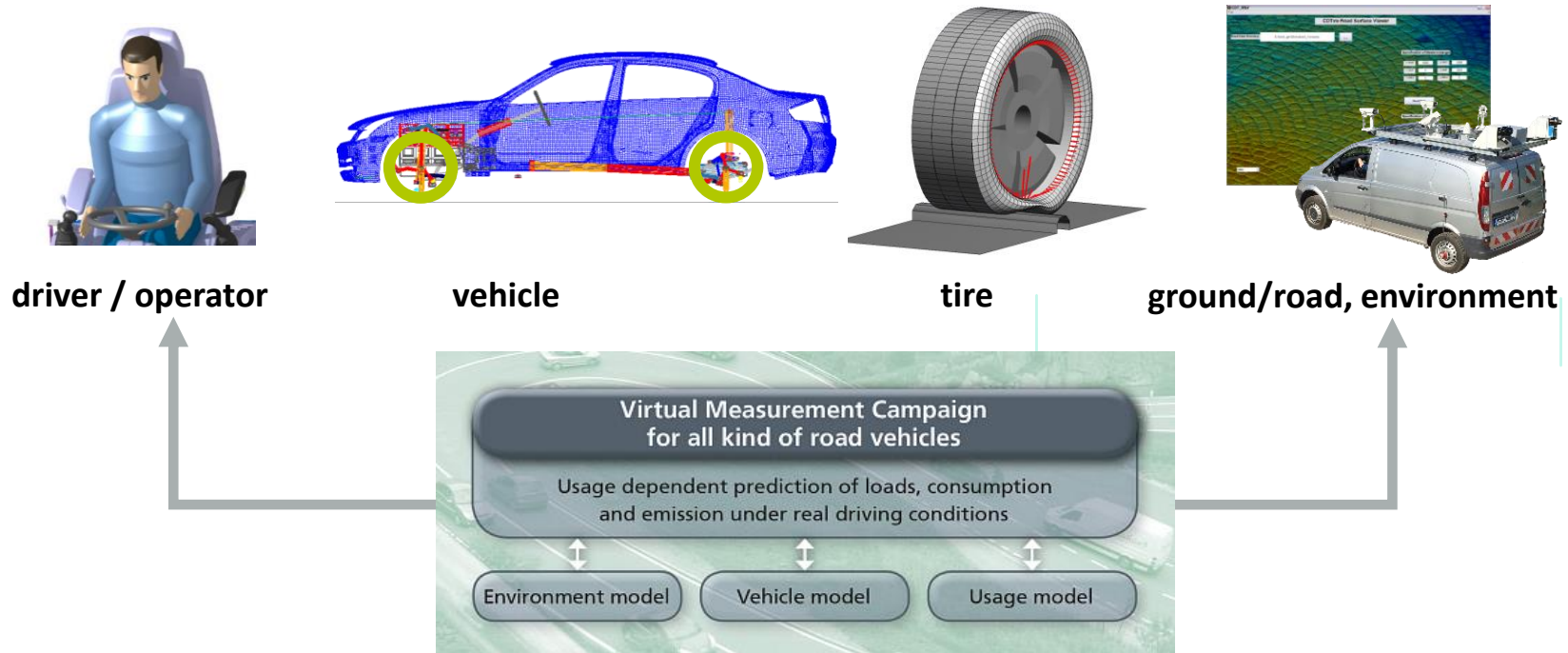


Dr. Michael Burger
Dr. Michael Speckert

November 2018
Kaiserslautern



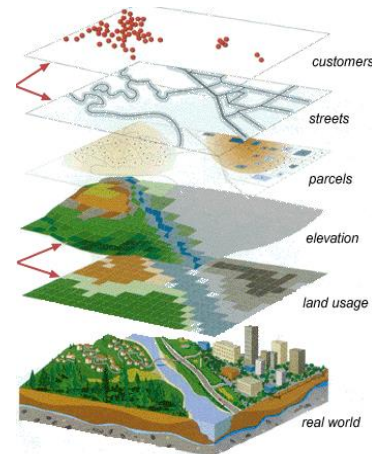
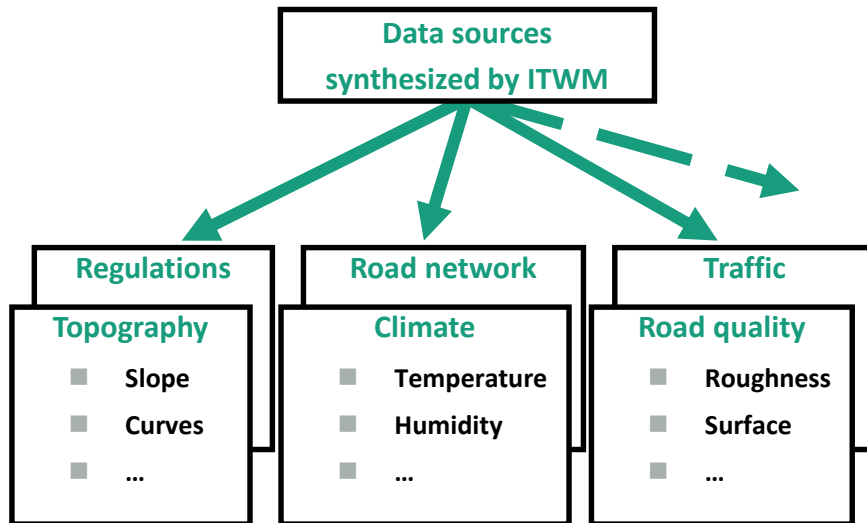
'Vehicle – Environment – Human Interaction'



Challenge: designing vehicles for different countries, different 'tasks' (commuters, parcel service, taxi,...), different individuals

Database and modules

VMC® Data Base



VMC
GeoStatistics

Fahrzeugunabhängige statistische Analyse von Regionen und Routen

VMC
GeoLDA

Geo-referenzierte Lastdatenanalyse

VMC
Simulation

Geschwindigkeitsprofile, Energieverbrauch, Emission und Beanspruchung

U-Sim

Simulation von Verteilungen über Nutzungsarten

Goal: Geo-referenced simulation of vehicle performance on the road.

Typical applications

- **Durability:** Estimation of loads for chassis, suspension, other components
- **Drivetrain development:** Calculation of vehicle and drivetrain loads on any route in the world. Prediction of customer-specific usage profiles in terms of drivetrain characteristics.
- **Fuel Consumption and efficiency:** Estimation of fuel consumption, prediction of potential savings. Fast derivation of reference routes for analyzing real driving emissions (RDE).
- **ADAS and AD:** Derivation and provision of environmental data (scenarios) for simulation and testing based on statistical reasoning.

VMC Database: Environmental Data



Route Data

- Geometry, altitude, slope, curvature,...
- Legal speed limits, traffic signs, stops,....
- Road types, road roughness

Traffic Simulation

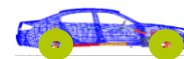


Driver Model



*driver characteristics: careful, aggressive;
objectives: time, consumption, comfort,....*

Vehicle Model

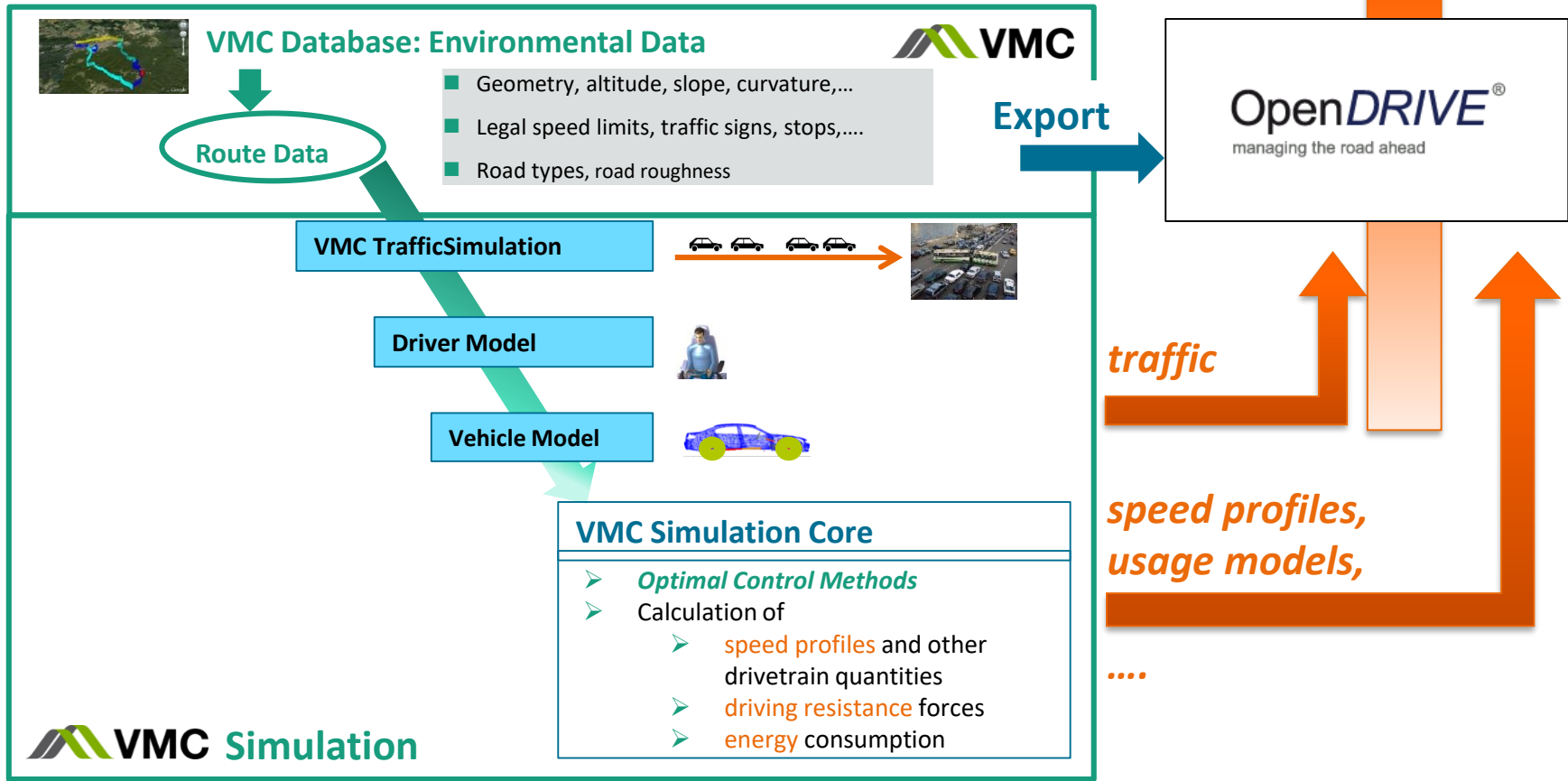


*vehicle characteristics; vehicle
type, drivetrain parameters,...*

VMC Simulation Core

- **Optimal Control Methods**
- Calculation of
 - speed profiles and other drivetrain quantities
 - driving resistance forces
 - energy consumption

Data and simulation for the generation of dynamic scenarios

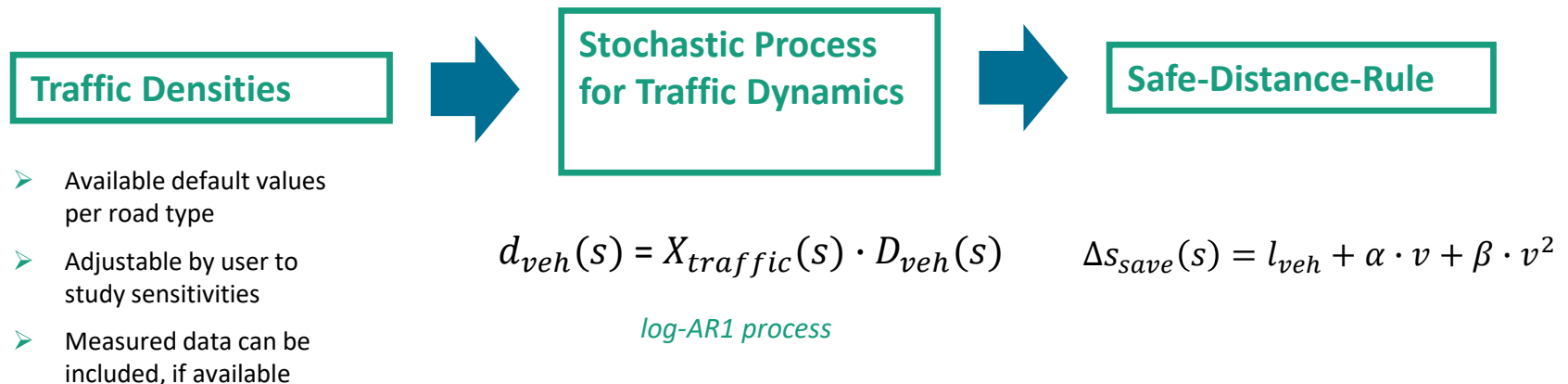


VMC traffic allows different options to include traffic dynamics



1. Stochastic Macroscopic Traffic Simulation

- Based on traffic densities as starting point
- Traffic dynamics are modelled by a specific stochastic process (log-AR1)
- „Safe-Distance-Rule“ is used to transform traffic densities on speed level
- Status / rules for traffic lights ...



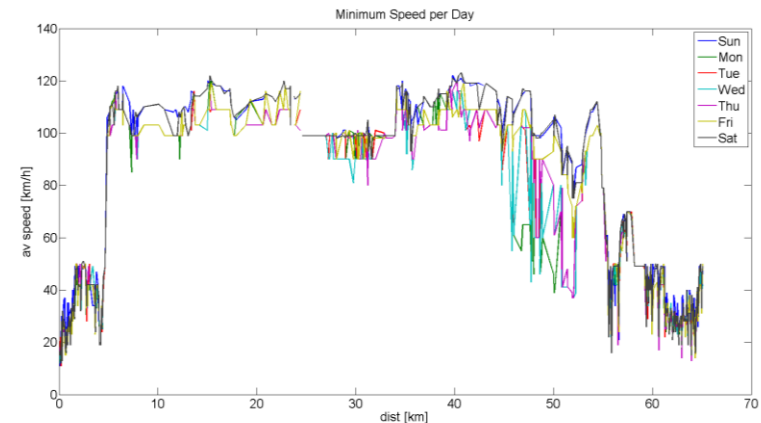
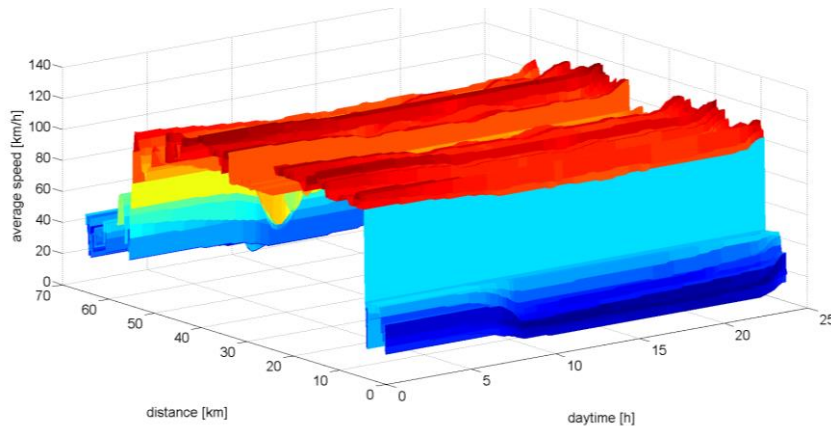
VMC traffic allows different options to include traffic dynamics



2. „Traffic Pattern“ from the here database



- For specific routes, „traffic patterns“ may be gathered from the here database.
- Traffic pattern: Historic average speeds by kilometer along the route and by daytime (in a 15min-grid) for seven weekdays.
- Can be directly included in longitudinal dynamics simulation (speed level).

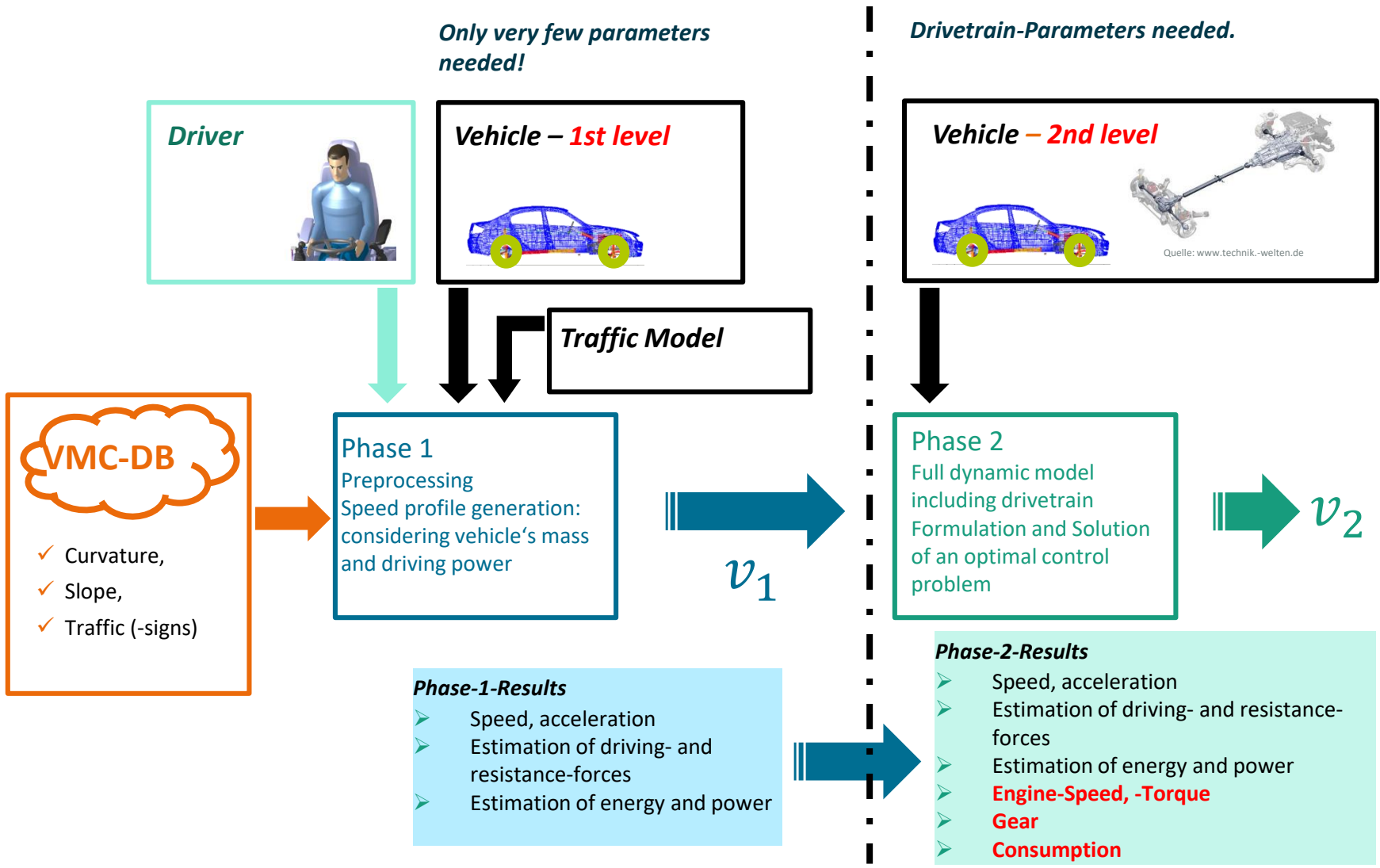


Driver Modelling in general is an active field of research in the ITWM



- Within VMC, the driver is modelled by:
 - **bounds** due to maximal and minimal tolerated longitudinal and lateral accelerations,
 - a **stochastic process** modelling the driver's willingness to (slightly) violate these bounds,
 - a **stochastic process** modelling the driver's willingness to (slightly) violate legal speed limits,
 - **weight factors** in the objective of the formulated optimal control problem balancing, e.g., time and energy consumption

Longitudinal Dynamics in VMC Simulation



Data and simulation for the generation of dynamic scenarios

