

Embedded Success

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# OpenSCENARIO at dSPACE

Michael Kluge

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dSPACE GmbH · Rathenastr. 26 · 33102 Paderborn · Germany

# Automotive Simulation Models (ASM) for ADAS



## Vehicle Simulation

- Engine, Drivetrain, Vehicle Dynamics

## Environment

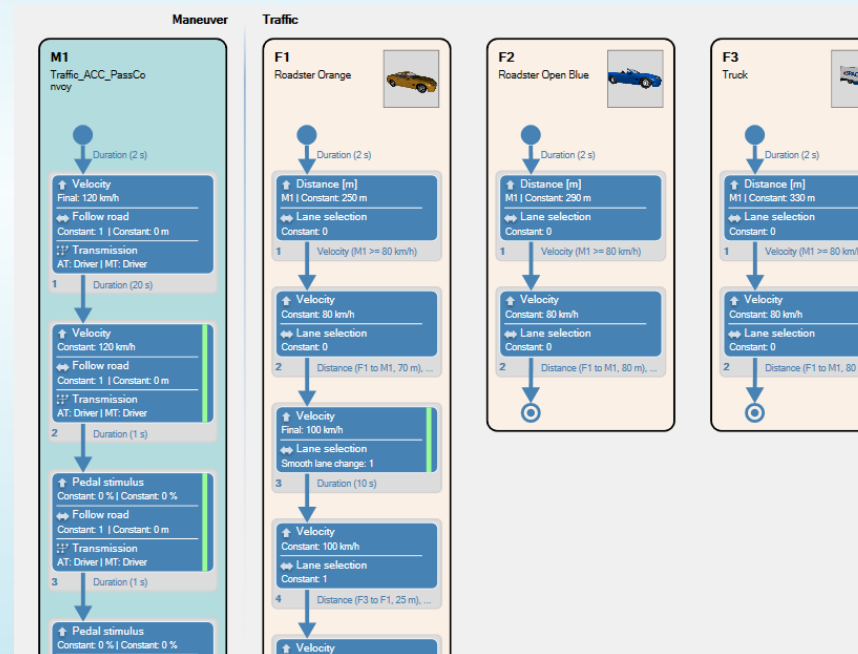
- Road network, Driver

## Scenario Definition

- Ego vehicle behavior
- Additional traffic objects behavior

## Traffic Sensors

- Object detection



## OpenSCENARIO – Application

### ▪ Different use cases in the PEGASUS Project

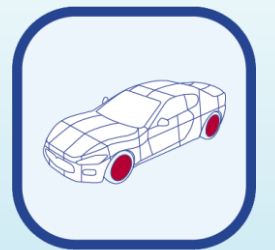
- Example scenarios (e.g. Cut In)
- Replay2Sim
- Definition of mandatory OpenSCENARIO content

### ▪ Customer requests

- Converter from OpenSCENARIO to ASM scenario
- Currently used in project specific contexts



OpenSCENARIO<sup>®</sup>  
bringing content to the road



ASM

### ▪ **Flexible**

- Different approaches to define even simple scenarios
- Every possible scenario should be supported

### ▪ **Complex**

- Unexpected selection of mandatory content (e.g. eye distance of driver)
- Partially not relevant for the simulation

### ▪ **User Expectation | Comparability**

- Comparability of scenario behavior is expected by customers
- Identical results for different simulation frameworks cannot be guaranteed

# OpenSCENARIO – Expectations

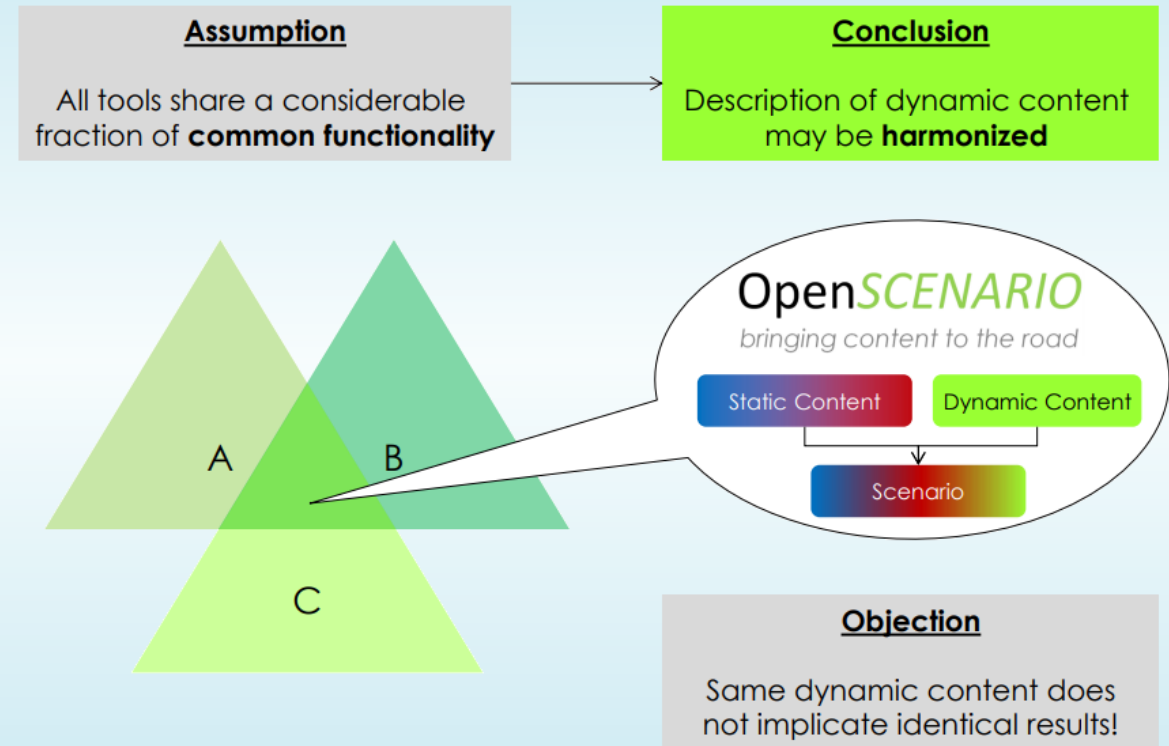


## OpenSCENARIO at ASAM

- Active collaboration and contribution of dSPACE

## Future Ideas

- OpenSCENARIO as intersection, not union
  - Tool specific subsets as an additional option
- Focus on behavior definition
- Update mandatory content
- Definition of *best practise* scenarios



Motivation from initial presentation in 2015



**Thank you for listening!**

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